

# Kid Pix Deluxe

**Kid Pix Deluxe is a drawing tool to create pictures and slideshows.**

## **Ideas for Kid Pix -**

1. Life cycles
2. A book report illustration
3. Picture books
4. Habitats
5. Communities
6. Diagrams
7. Stages in a process
8. Pictures of science experiments

## **To Change Resolution (Kid Pix requires 256 color):**

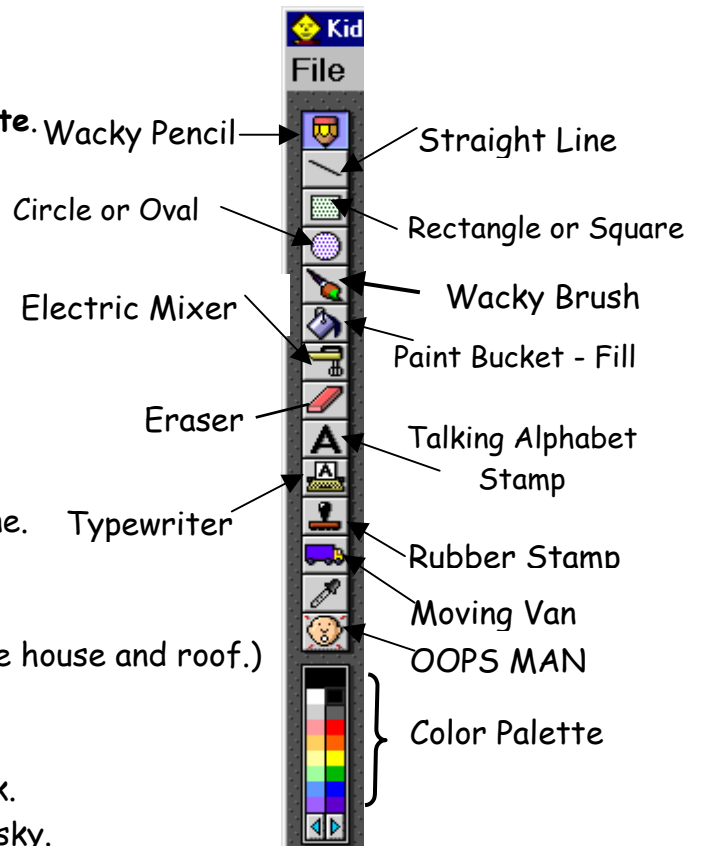
1. Right click with the mouse pointing to the desktop  
**OR** click the **Start** button, go to **Settings**, then **Control Panel** and click the **Display** icon.
2. Click **Setting** tab
3. Under **Colors** (bottom left), click the drop-down arrow and find **256 Colors**
4. Click **Apply**
5. Click **OK**

## **Getting Started:**

1. Click the **Start** button, find **Programs**, find Broderbund Software and click on **Kid Pix Studio Deluxe**.
2. The Kid Pix Menu will open with the following choices:
  - **Wacky TV** - choose a movie to watch from Kid Pix file
  - **Moopies** - make a moving picture
  - **Stampimator** - create moving pictures with stamps
  - **Digital Puppets** - make the puppet move by typing on the keyboard
  - **Slide Show** - create a slide show
  - **Kid Pix** - paint a picture

## Kid Pix - Using the Drawing Tool to Paint a Picture:

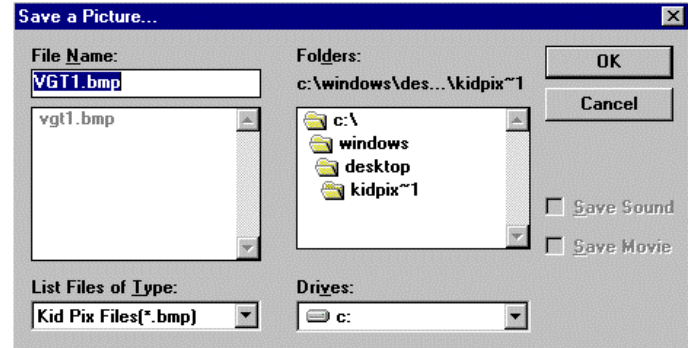
1. Click on the **Wacky Pencil** tool.
2. Click on a green color from the **Color Palette**.
3. Click on a wide line.
4. Draw a horizon line across the screen
5. Click on the **Oval** tool.
6. Click on a yellow color.
7. Place the cursor in the top left corner.
8. Click and drag the mouse to make a sun.
9. Click on the **Rectangular** tool.
10. Choose a color and texture for a house.
11. Place the cursor a little below the green line.
12. Click and drag the mouse to make a house.
13. Use the **Straight Line** tool to draw a roof.  
(Make sure there is no opening between the house and roof.)
14. Click on the **Paint Bucket** tool.
15. Click on green.
16. Place the cursor on the grass area and click.
17. Using the **Paint Bucket** tool, create a blue sky.
18. Click on the **Wacky Brush** and find trees, windows, doors, etc.
19. Click and drag them where you want them in your picture.
20. Click on the **Goodies** button at the top of the screen.
21. Click on **Pick a Stamp Set** and choose stamps of interest.
22. Click on the **Rubber Stamp** tool.
23. Choose one from the bottom of the screen.
24. Place the cursor on your picture and click.
25. Click on the **Talking Alphabet Stamps Tool**.
26. Stamp your name on your picture.
27. Click the **Typewriter** tool.
28. Select the font style and size and click on the picture to get a box.
29. Click the **Color Palette** to select a color and type "My House" in the box.
30. Resize the box by pulling the corners and move it by clicking on it and dragging.
31. To erase, select the **Eraser** and choose the width from the bottom.
32. Use the **OOPS MAN** to undo the last creation.
33. The **Moving Van** allows you to move items.



## Saving Your Picture:

### 1. Save your picture:

- Go to **File**, then to **Save A Picture**.
- The following window will appear:
- In the **File Name** box type your title and a number
- Click **OK**.




### 2. Save pictures using a descriptive word


(or your initials) and a consecutive number - **vgt1**. In this way, you will know your pictures and the order.

## Creating a Slideshow:

### 1. Putting the pictures in the **Slideshow**

- Close **Kid Pix** by going to **File / Return to Picker**
- Click on **Slideshow**.
- You will see a series of vans that will carry the pictures you have created.
- Click on **Van #1**. It will turn light blue. This tells you the van is ready to be loaded with your picture.
- Click on the **Picture Icon**: 
  - a) The **Pick a Picture** dialog box will appear. Click on the file name of the first picture you want to insert. (vgt1)
  - b) Click **OK**
  - c) Your first picture will be loaded into the van.
- Click on **Van #2** and repeat the process.
- **Save** from the **File** menu:
  - a) **Save / Save a Slideshow**.
  - b) Give your Slideshow a name.
  - c) Click **Save**

### 2. Adding Transitions from one slide to the next. If your computer has a microphone, you can narrate the **Slideshow**.

- Click on the **Transition Icon**. 
- There are many choices. Preview them first.
- Choose a transition for each slide.
- **Save** your Slideshow.

### 3. Adding Sound



- Click on the **Sound Icon**.
- You will see a selection from which to choose. Preview them.
- Choose a sound for each slide.
- **Save** your Slideshow.

### 4. Watch your Slideshow



- **Play** button - play once



- **Loop** button - play over and over

### 5. Set the timing of each slide

- Notice the yellow **timing bar** under each van. Click on it and you will see timing for the slide.



- Move the bar as you hold it down to the desired length.
- **Save** your Slideshow.

## Importing Graphics:

1. Go to **File**, then **Import a Graphic**.
2. Choose which type of graphic you are inserting: jpg, bmp, gif, etc.
3. Locate your graphic on your computer.
4. Double click on your choice to insert.

## Goodies:

1. **Pick a Stamp Set** - pick the stamp sets that you want to use
2. **Pick a Movie** to use in your slideshow. The Kid Pix CD has some movie choices.
3. **Record Sound** - make a recording of a narration or sound (You need a microphone hooked up to your computer.)
4. **Pick a Draw Me** - draw a picture described
5. **Pick a Color Me** - color a black and white picture

## ToolBox:

1. **Edit a Stamp** - change the color or position of a stamp before stamping
2. **Paint Text to the Background** - make text permanent when using **Typewriter tool**. This means that the text can no longer be moved or changed. You can choose all the text boxes or just the one that is active.

## Tools and Options:

Options	How To:
1. To make a <b>perfect</b> circle or square	Hold down the <b>shift</b> key while drawing
2. Draw a line in <b>rainbow</b> colors	<b>Line Tool:</b> choose the ? option
3. Make a <b>dot-to-dot</b> picture	<b>Wacky Brush:</b> Connects the Dots option
4. Snowflakes	<b>Electric Mixer:</b> snowflakes
5. <b>Double</b> the size of a stamp	Hold down <b>Control Key</b> and stamp
6. <b>Triple</b> the size of a stamp	Hold down <b>Control</b> and <b>Shift Key</b>
7. Make a perfectly straight line	Hold down the <b>Shift key</b> and <b>Line</b>
8. To <b>erase</b> only the last thing done	<b>OOPS Man</b>
9. Draw a tree	<b>Wacky Brush:</b> <b>Fractal</b> tree option. To make it larger hold down the <b>Shift key</b>
10. Move something from one place to another	Use the <b>Moving Van</b> and the <b>Magnet Option</b>
11. Copying a stamp or drawing and pasting it someplace else	<b>Moving Van tool:</b> use the <b>Magnet</b>
12. Fill an object	Be sure there are <b>no leaks</b>
13. To delete a text box	Click on the <b>Typewriter tool</b> , click on the text box to be deleted, Press the <b>DELETE</b> key on the keyboard.